

# Scene 1 "Arrival" (Attacking/Blocking)

*[A faded out background of a Feowyn village/surrounding forest. Unattributed text opens the scene:]*

**Visual** User logs in, goes through portal to see planet (as normal in main men). Exposition begins reading out with only planet in view, in second or third dialogue chunk, portal opens up and a spaceship or shooting star comes out of it and heads into the planet.

**Narration** Tucked away in a corner of their galaxy, the planet of Wanderstar experienced unprecedented centuries of peacetime, because of its balanced environment and the gentle ways of its sentient species.

Shame about the inter-dimensional portals that opened up planet-side, and the invasive species that emerged to plunge Wanderstar into chaos for an entire solar year. And counting. For creatures used to peace, a year of war is a long, long time.

Its inhabitants have learned to adapt. By relying on the good faith of a mysterious force beyond their comprehension...

...The "Collective".

*[A group of Feowyn are seen gathered around a large portal]*

**Gifted Telepath** Oh, mighty Collective! Please! We come to you in desperate need!

*[The Gifted Telepath produces a sheep]*

Please accept this small gift in exchange for help defeating the--

*[The portal begins to activate]*

Oh wow, I wasn't even done yet.

*[Ashgerdy's ship comes barreling out of the portal. As she emerges from her ship, the Feowyn gather around her]*

**Zealous Missonary** Soooo...I'm confused. Is this a...good thing?

**Gifted Telepath** It does seem a bit like a mixed message.

**Ashgerdy** Ow ow ow...

...the hell? One minute I was fighting off an enemy fleet, and the next...

*[A zombie appears behind the Feowyn]*

**Zombie** UHHHHNNN...

**Gifted Telepath** Are you all right, stranger?

**Ashgerdy** Hey, watch out!

## **Scene 2: Feowyn Village Attacked (Courier Knight)**

**Zealous Missionary** And lo, she descended.

**Gifted Telepath** Ssssh! Do you want to ruin everything?

**Ashgerdy** Thanks for your help back there, little guys.

I'm Ashgerdy. Don't suppose you have a mechanic friend who can fix my ship?

**Gifted Telepath** Ah! That shiny device on your head! It tells you what we're saying?

Can you do that with ANYTHING, or just with the Feowyn?

**Ashgerdy** Feowyn? That's you guys, right?

Yeah, this'll translate any codified language.

**Zealous Missionary** So you ARE a--

**Gifted Telepath** You're a KIND PERSON, for saving us from the Undead! They usually don't travel this far into our territory!

Would it be possible for you to come with us?

**Ashgerdy** I really need to figure out a way to get off-planet. I was mid-mission when I crashed, I need to get orders to my crew.

**Gifted Telepath** Please! It won't take but a moment, and any aid you give could help us immensely!

**Ashgerdy** I mean...okay, but as long as it really is quick.

[They move locations to outside the Feowyn village camp]

**Gifted Telepath** All you have to do...

[We hear a loud roar]

**Gifted Telepath** ...is destroy the Amboss demon that's wreaking havoc in our village.

**Ashgerdy** Whoah, whoah, hang on! You said this would be simple!

**Zealous Missonary** For you? It should be a snap! Just use the portals!

**Ashgerdy** Portals? Listen ingrate, I have no idea what you're talking about.

Besides, I'm next-to-useless without my crew.

[Another demon roar]

**Gifted Telepath** Please, Ashgerdy!

**Ashgerdy** But somehow, when I think of my crew...

All this really does seem easy.

*[The adventures of Ashgerdy upon her initial descent on Wanderstar continue! Join the Collective to learn more.](#)*